

# NIKKI AREZZA

game designer

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## EXPERIENCE

### OCAD University Toronto — Research Assistant

FEBRUARY 2019 – AUGUST 2019

- Designed and developed an experimental Virtual Reality game prototype using Volumetric Video Capture technology
- Experimented with alternative controllers using Arduino to make a candle controller
- Conducted presentations for design ideas and hosted playtest sessions

### Campus Living Centres Oakville — Resident Advisor

AUGUST 2017 – APRIL 2019

- Ensured personal/academic success, safety, emergency response, and resources for students
- Planned events monthly for resident community engagement

## EDUCATION

### Sheridan College Oakville — Bachelor of Game Design

SEPTEMBER 2016 – APRIL 2020

- Developed skills in 2D/3D level design, mechanics design, Unity/C# programming, documentation, and prototyping
- Collaborated with colleagues on designing and implementing games, and practiced project management skills

### Sheridan College Oakville — Art Fundamentals

SEPTEMBER 2015 – APRIL 2016

- Graduated with High Honours
- Studied color theory, life drawing, design principles, and perspective drawing

## SOFTWARE

Unity	Microsoft Office	Git / Version Control
Visual Studio	Photoshop & Illustrator	Depthkit

## SOFT SKILLS

- Conflict Mediation
- Time Management
- Organization
- Initiative & Self-Motivating
- Team-Oriented

## HARD SKILLS

- Rapid Prototyping
- Unity / C# Programming
- VR Development
- Volumetric Video Tech
- Documentation
- Level Design

## CERTIFICATIONS

### Standard First Aid & CPR/AED Level C

JULY 2017

### safeTALK

AUGUST 2018

Suicide Alertness & Prevention

### Crisis Prepare Training

AUGUST 2017

Nonviolent Crisis Intervention

### Bystander Intervention

AUGUST 2018

Sexual Violence Intervention

## HOBBIES

- Cooking
- Gardening
- Fitness & Weightlifting
- Guitar & Piano

